# **Standard Design Rubric for Online Course Design**

<b>★</b> Basic	<b>★★</b> Proficient	<b>★★★</b> Advanced
Provides a foundational learning experience with essential course elements and minimal engagement or interactivity.	Delivers an organized and engaging learning experience with opportunities for reflection, interactive activities, and aligned outcomes that support gradual skill development.	Offers a highly immersive and inclusive learning experience with authentic, reflective, and collaborative opportunities, supported by a high quality user interface, accessibility, and innovative assessment strategies.
Course Overview and Information		
<ul> <li>Course includes essential elements (syllabus, readings, assignments).</li> <li>Learning outcomes are present but are not fully aligned with content or assessments.</li> </ul>	<ul> <li>Course includes essential elements (syllabus, readings, assignments).</li> <li>Course outcomes are clearly defined and align with content, activities and assessments.</li> </ul>	<ul> <li>Course includes essential elements (syllabus, readings, assignments).</li> <li>Learning outcomes are measurable and aligned with course content, instructional strategies, and assessments, to support student achievement.</li> </ul>
Design and Layout		
Content is organized, but doesn't flow logically or engage learners effectively.	<ul> <li>Course content has a clear structure with organized modules.</li> <li>Some consideration for making the course workload manageable and sustainable for both students and educators.</li> </ul>	<ul> <li>Course content is highly structured and thoughtfully designed to support progressive skill development, optimize student success, and adapt to diverse learner needs.</li> <li>Course workload is manageable and sustainable for both students and educators.</li> </ul>
Content and Activities		
<ul> <li>Course content includes essential resources, such as readings and assignments, but lack variety.</li> <li>Activities focus on basic comprehension and recall, with limited connection to real-world applications or active engagement.</li> </ul>	<ul> <li>Course content includes a variety of engaging resources.</li> <li>Activities apply disciplinary knowledge through structured tasks such as discussions or problemsolving, with some connection to real-world contexts.</li> </ul>	<ul> <li>Course content includes a diverse range of engaging, multimodal resources that support diverse learning needs, and foster critical thinking.</li> <li>Activities emphasize real-world applications of disciplinary knowledge through, case studies, active and experiential learning.</li> <li>Content, activities, and assessments align with</li> </ul>

programmatic and disciplinary standards.

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Assessment and Feedback		
<ul> <li>Focuses on a few major assignments graded for completion, with grades provided as the primary form of feedback.</li> <li>Students receive feedback after completing learning activities.</li> </ul>	Incorporates a mix of <u>formative and summative</u> assessments with some opportunities for reflection and actionable feedback to support students' ongoing learning and development.	<ul> <li>Assessment strategies include frequent practice opportunities, structured to build skills step-by-step (scaffolding), and connect to real-world tasks (authentic assessments).</li> <li>Assessments include a diverse mix of <u>formative and summative</u> approaches, such as real-world problemsolving tasks, peer evaluations, and self-assessments, tailored to individual learning paths.</li> <li>Feedback is personalized, timely, and actionable, offering specific guidance that empowers students to identify growth areas and adjust their learning strategies.</li> </ul>
Engagement		
Offers few opportunities to ask questions or respond to basic prompts in a discussion forum, focusing on individual engagement with the content.	<ul> <li>Provides structured interaction opportunities that encourage engagement with the content (e.g., content-based quizzes, problem-solving activities), with the instructor (e.g., moderated discussions), and with peers (e.g., peer reviews). These interactions foster a sense of community while supporting practice and reflection.</li> </ul>	<ul> <li>Fosters a dynamic learning community with active engagement:         <ul> <li>Student-content: Interactive activities that deepen understanding, such as case studies and simulations.</li> <li>Student-instructor: Timely, personalized feedback and active instructor participation.</li> <li>Student-student: Collaborative projects, peer mentoring, and student-led discussions that promote critical thinking and peer learning.</li> </ul> </li> </ul>
Accessibility and Inclusive Design		
<ul> <li>Addresses minimal accessibility needs with limited consideration for equitable opportunities or transparent expectations.</li> </ul>	<ul> <li>Provides foundational accessibility measures (e.g., WCAG) and clear expectations, with some consideration for inclusivity and the diverse needs of learners.</li> </ul>	<ul> <li>Designed to provide equitable opportunities for all learners through comprehensive accessibility measures (e.g., WCAG) and transparent expectations, with a focus on <u>Universal Design for Learning</u> (voice</li> </ul>

and choice).

## **Benefits of Working with an Instructional Designer**

Instructional Designers collaborate with educators to create impactful, learner-centered courses. Here's how they can help:



#### **Refine Course Design**

- Organize course structure and content flow to ensure learning outcomes align with activities and assessments, supporting clear progression and student development.
- Recommend evidence-based teaching approaches tailored to student-centered learning and the needs of adult learners.



#### **Enhance Engagement**

- Design activities, such as reflective tasks, guided practice, and interactive elements, to actively engage students and support meaningful learning experiences.
- Suggest strategies to motivate learners and foster engagement while balancing course demands with manageable workloads for educators.



### **Personalize Learning and Feedback**

- Develop personalized learning paths and integrate technologies to meet the diverse needs of learners.
- Set up effective feedback systems to provide timely, meaningful guidance and support student self-assessment.



#### **Leverage Technology and Resources**

- Support the development of technological skills, including the use of Canvas, and other educational tools, to enhance course delivery.
- Create reusable and adaptable course materials that ensure consistency, quality, and easier sharing across instructional teams.



### **Incorporate Accessibility and Inclusivity**

- Provide foundational guidance on accessibility, using research-supported frameworks to create equitable and inclusive learning experiences.
- Ensure materials are accessible, intuitive, and engaging by applying strategies like <u>Universal Design for Learning</u> (UDL).



#### **Provide Additional Support**

- Provide project management expertise to coordinate timelines and organize course development.
- Coordinate with the Design and Development group to build course materials within the Canvas platform, optimize media and resources for low-bandwidth locations, and ensure copyright compliance for USask audits.